

# ChuckPuck™

**Contact Us  
for Custom  
Orders!**



## FLEXIBLE FOAM DISK FOR PLUGGING LATHE CHUCK THROUGH-HOLES

- Keeps swarf and coolant from accumulating in the spindle bore
- Reduces vibration
- Reduces wear on chuck and spindle
- Improves roundness and concentricity
- Fire retarded for safety

### DIMENSIONS IN MILLIMETERS

| Part No. | Nominal Size<br>(Free Dia.) | Best Fitting<br>Chuck Bore             | Min.<br>Bore | Max.<br>Bore | Pkg<br>Qty |
|----------|-----------------------------|----------------------------------------|--------------|--------------|------------|
| CP12035  | 35 mm                       | 33 mm<br>(KITIGAWA B205, BT205)        | 30 mm        | 34 mm        | 2          |
| CP12048  | 48 mm                       | 45 mm<br>(KITIGAWA B206, BT206)        | 42 mm        | 47 mm        | 2          |
| CP12055  | 55 mm                       | 52 mm<br>(KITIGAWA B208, BT208, BB206) | 49 mm        | 54 mm        | 2          |
| CP12070  | 70 mm                       | 66 mm<br>(KITIGAWA BB208)              | 62 mm        | 68 mm        | 2          |
| CP12080  | 80 mm                       | 75 mm<br>(KITIGAWA B210, BT210)        | 72 mm        | 78 mm        | 2          |
| CP12086  | 86 mm                       | 81 mm<br>(KITIGAWA BB210)              | 76 mm        | 83 mm        | 2          |
| CP12097  | 97 mm                       | 91 mm<br>(KITIGAWA B212, BT212)        | 87 mm        | 94 mm        | 2          |
| CP12107  | 107 mm                      | 100 mm<br>(KITIGAWA B215)              | 97 mm        | 104 mm       | 2          |
| CP12113  | 113 mm                      | 106 mm<br>(KITIGAWA BB212)             | 100 mm       | 109 mm       | 2          |



**Material:** Flame-resistant neoprene foam

### Ordering Information

Measure your chuck bore and order the nominal diameter to suit.  
(Your chuck bore must be between the max. and min. bore sizes).  
Contact us for custom sizes

**ChuckPucks** install easily.  
Just squeeze them into the chuck hole.